

XRS / LYNX SENSITIVITY STUDIES

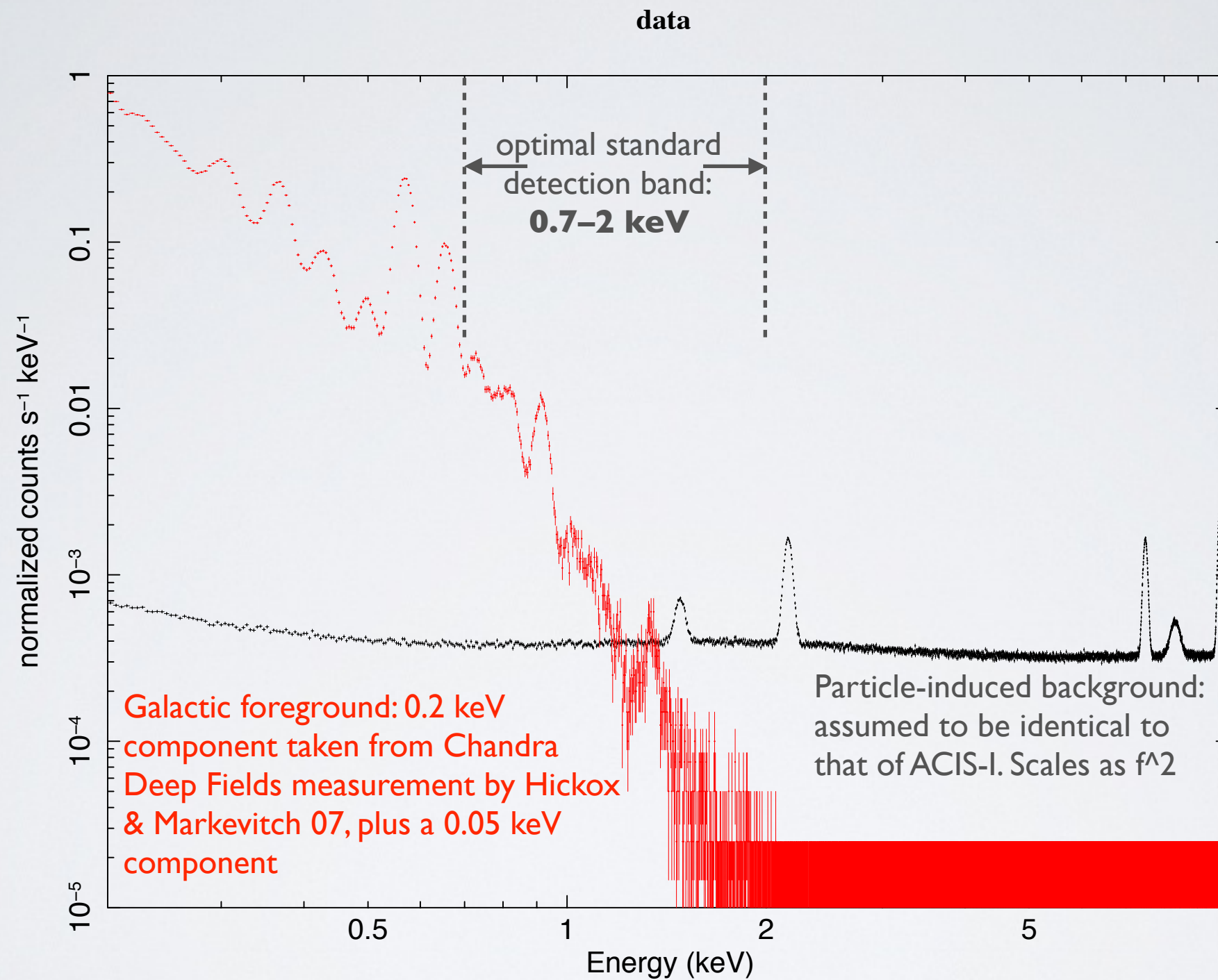
A.Vikhlinin,
on behalf of XRS/Lynx Science Support Office at SAO

11/14/16 STDT meeting, Washington DC

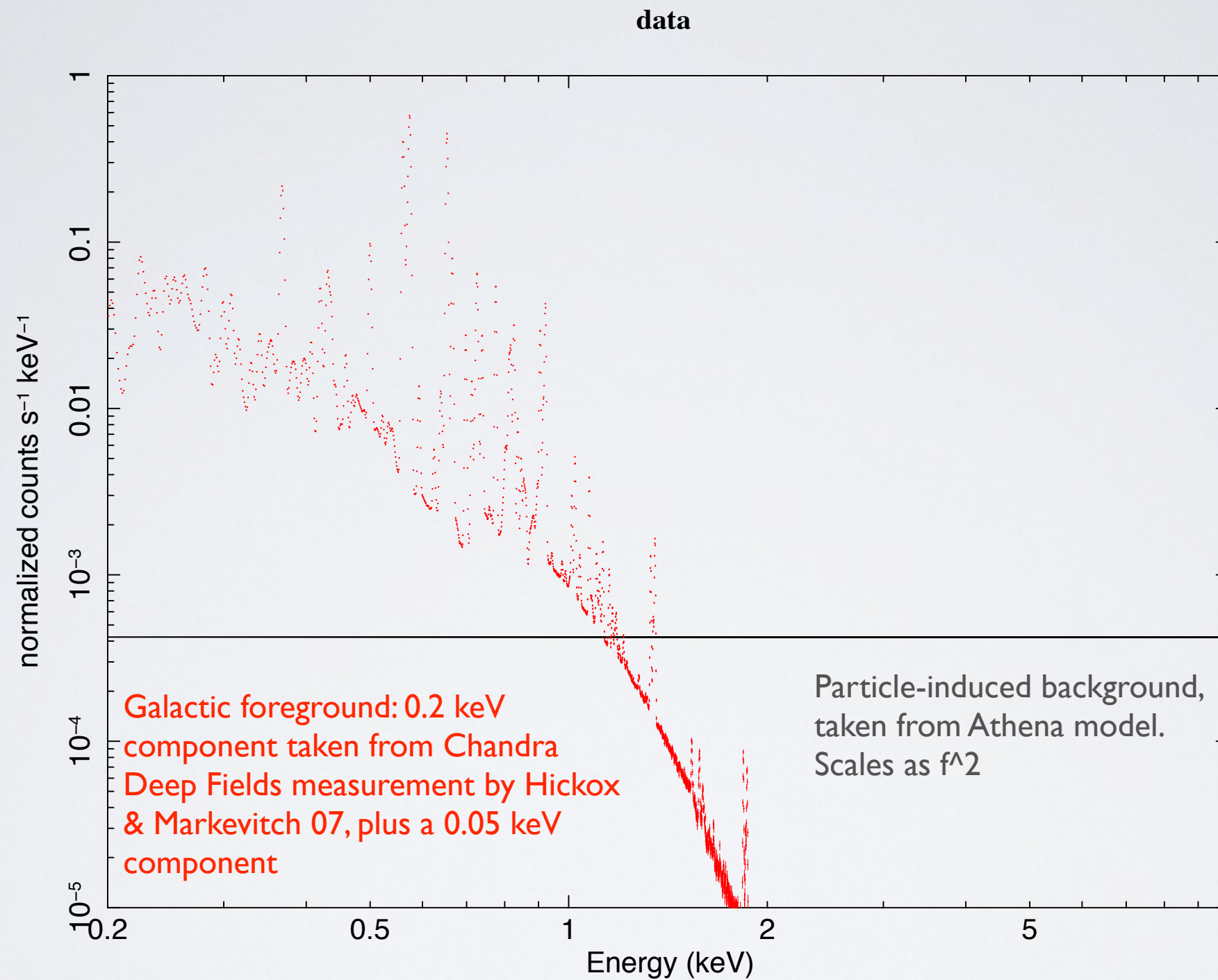
Context

- Response files are generated for four mirror configurations: $d=3$ and $f=10$, 15 , and 20m , and $d=6$, $f=20\text{m}$. Referred to as 3×10 , 3×15 etc. in what follows.
- Diffuse background models implemented
- Population of background point sources implemented using Lehmer et al. '12 results based on 4Msec CDFS. This component produces any unresolved CXB.
- Some improvements in point source detection implemented
- Study impact of observatory design choices on the point source sensitivity. Also started looking at the cluster detection.
- Have not studied off-axis sensitivities

Backgrounds: HDXI



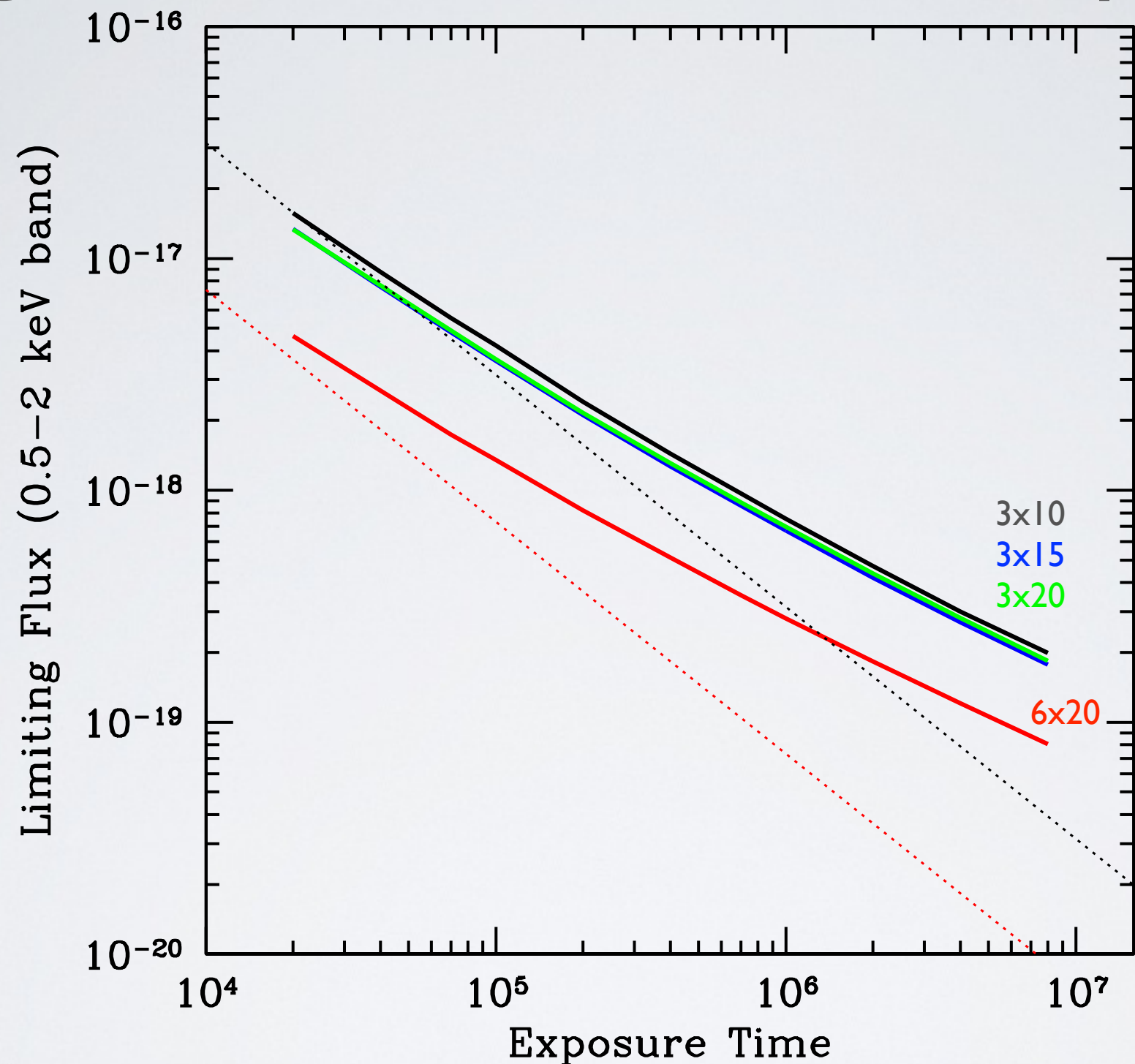
Backgrounds: μ Cal



Source detection

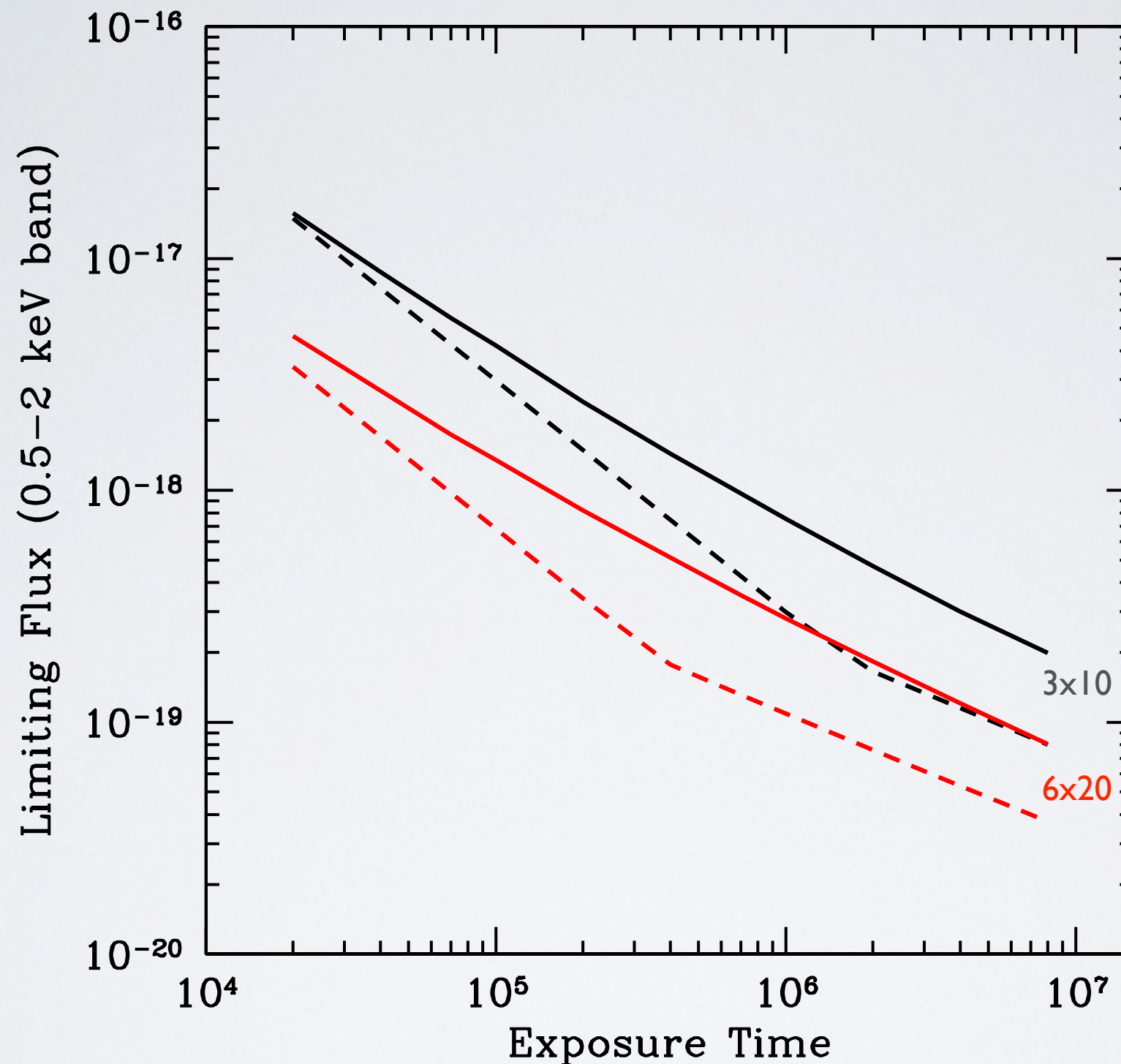
- Optimal filter (derived from max-likelihood considerations). Reduces false-positive rate by factors ~ 3 compared to convolution with the PSF. 15–20% improvement in detection limit.
- Additional improvements possible via optimal weighting of photons of different energies (currently not implemented).
- Results assume Gaussian mirror PSF with HPD=0.5 arcsec.
- Tried detector pixel sizes 0.11, 0.33, and 0.55 arcsec

Limiting flux as a function of exposure time



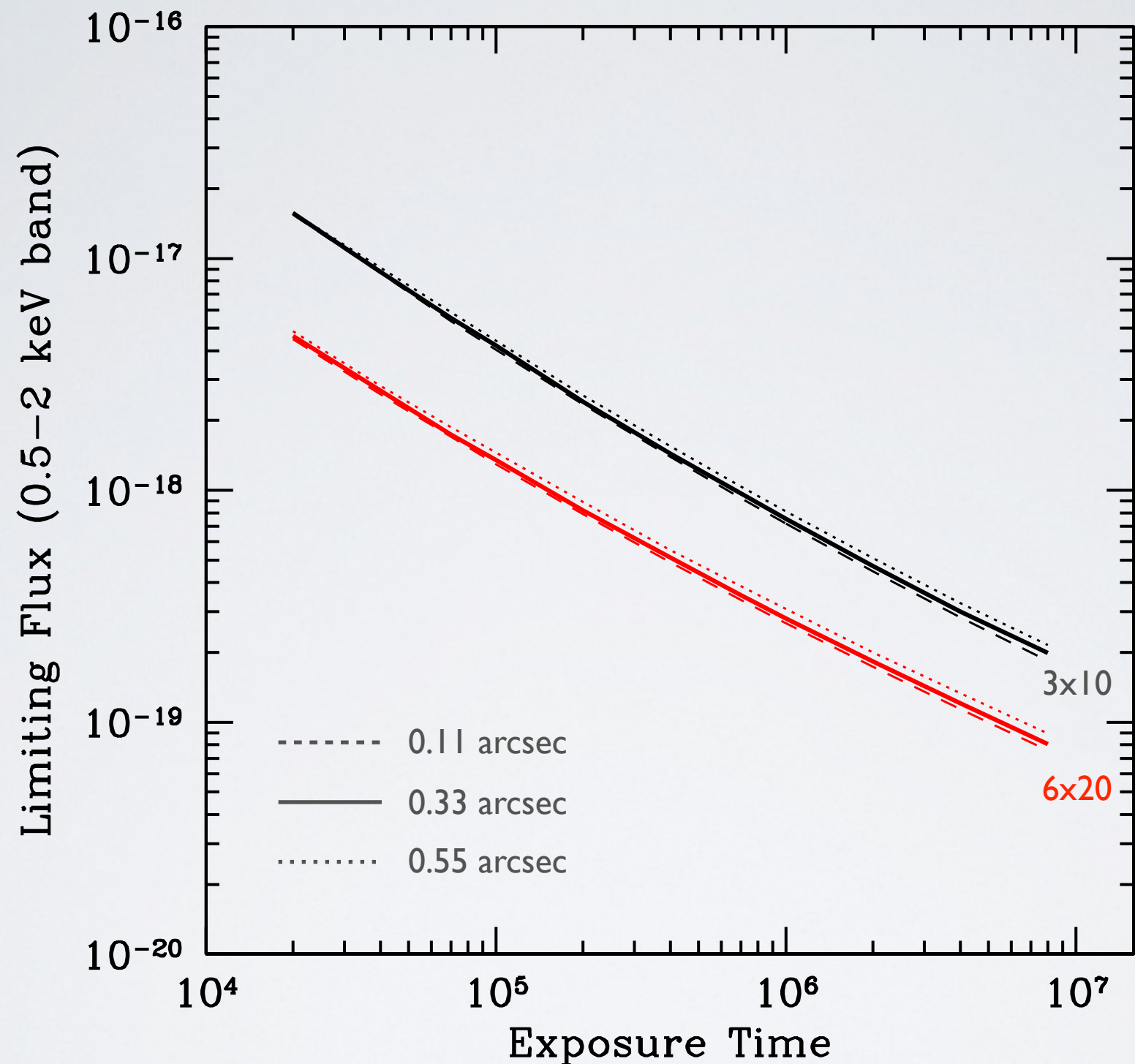
- Thresholds correspond to 1% false-positive rate relative to Lehmer'12 model

Blind detection vs. detection at known locations



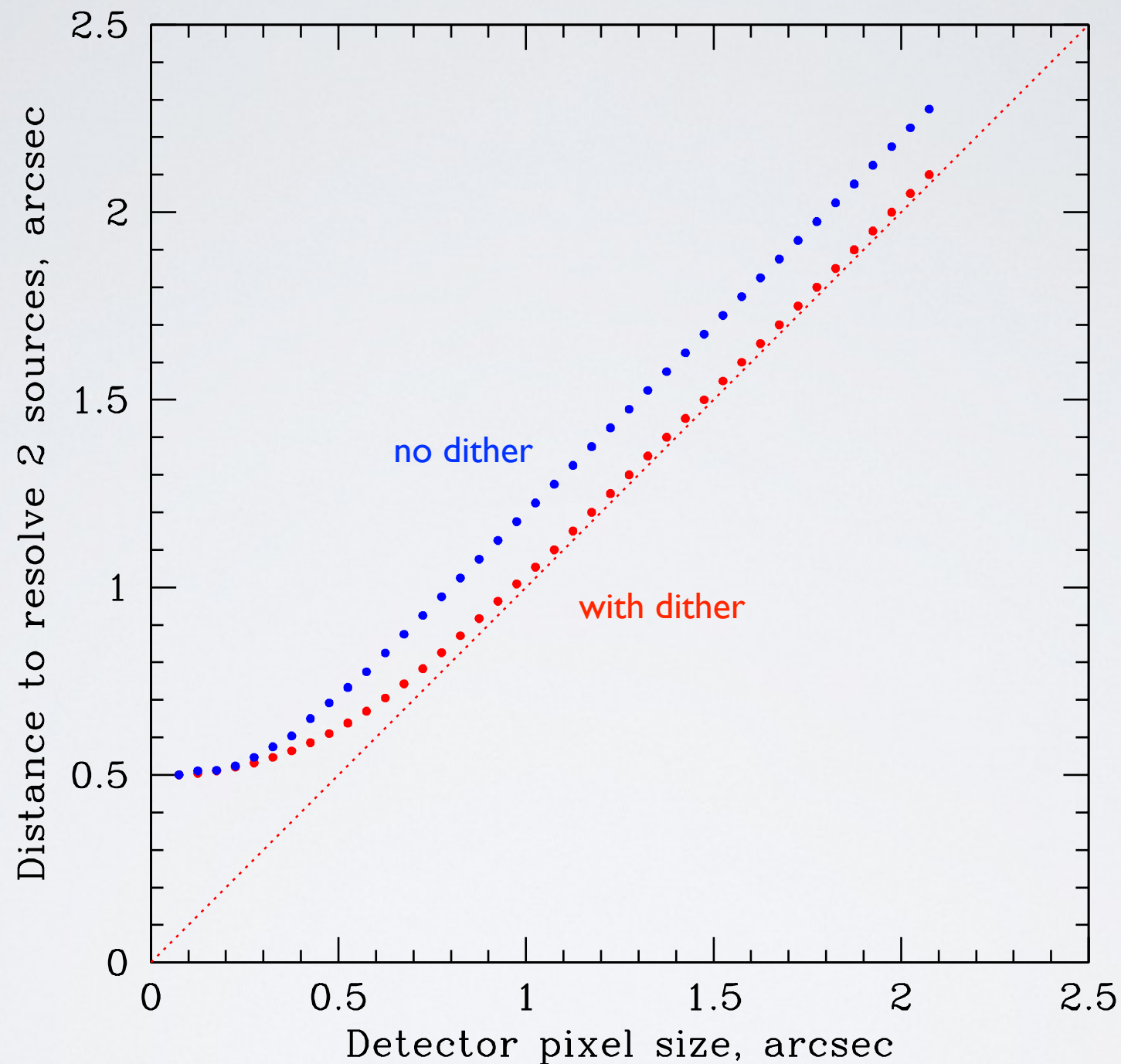
- Blinds thresholds correspond to 1% false-positive rate relative to Lehmer'12 model. Thresholds for “known” locations correspond to 5% probability of finding a false source within 0.5 arcsec radius

Effect of detector pixel size on sensitivity



- 6% reduction in sensitivity going from 0.11 to 0.33 arcsec pixels, and a further reduction of 9% going from 0.33 to 0.55 arcsec. Total reduction of 15% between 0.11 and 0.55 arcsec. ***Insignificant.***

Effect of detector pixel size on imaging performance



- Minimal resolvable distance changes from 0.5 to 0.33 arcsec going from ideal case to 0.33 arcsec pixels with dither. ***Insignificant.***

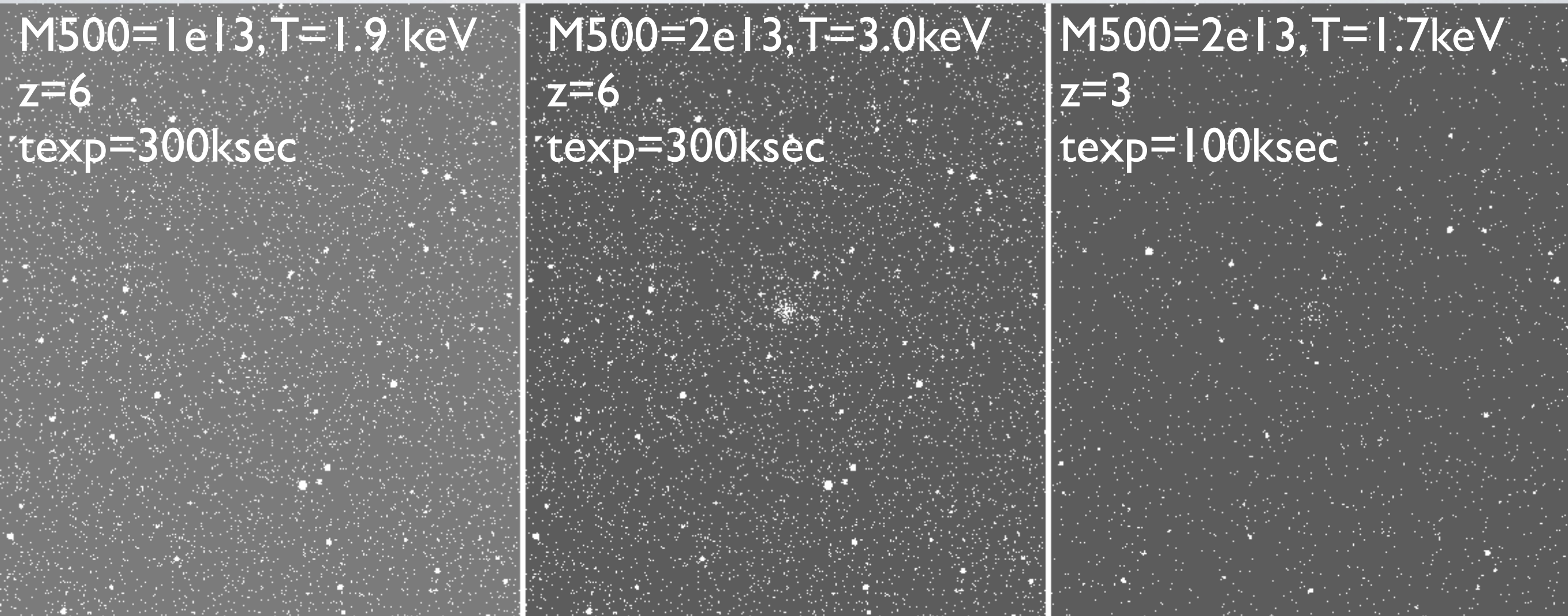
Point source sensitivity redux

- Background effects (mostly due to Galactic diffuse emission) are non-negligible in deep exposures ($> 1 \text{ Msec}$). A 6×20 configuration is in the background-limited regime for exposures $> 100 \text{ ksec}$.
- Effects of detector pixel size on the limiting sensitivity are negligible.

Point source sensitivity redux

	3x10	6x20
Detection threshold @ 4Msec (0.5-2 keV) (for known locations)	3.0×10^{-19} erg/s/cm ² (1.1×10^{-19})	1.2×10^{-19} erg/s/cm ² (5.3×10^{-20})
2–10 keV luminosity at z=10 assuming $\Gamma=1.7$	3.7×10^{41} erg/s (1.35×10^{41})	1.5×10^{41} erg/s (0.65×10^{41})
Bolometric luminosity at z=10, assuming 10% correction	3.7×10^{42} erg/s (1.35×10^{42})	1.5×10^{42} erg/s (0.65×10^{42})
Black Hole Mass assuming Eddington rate	29,000 Msun (11,000 Msun)	12,000 Msun (5,000 Msun)
For X-rays from star forming galaxies, assuming x10 higher Lx/SFR ratio at z=10 relative to local normalization	SFR=7.4 Msun/yr (2.7 Msun/yr)	3.0 Msun/yr (1.3 Msun/yr)

Cluster detection sensitivity



Clusters/Groups with $M500 \sim 2e13$ Msun (corresponds to $T = 0.7$ keV at $z = 0$) are detectable at $z > 3$ in 100k+ exposures.

More sim's needed.